

## Caves

	<b>HD</b>	<b>AC</b>	<b>Atk</b>	<b>Move</b>	<b>Save</b>
<b>Harpy</b>	3	12	1d3, 1d3	18	14

8

360 gp

	<b>HD</b>	<b>AC</b>	<b>Atk</b>	<b>Move</b>	<b>Save</b>
<b>Troll</b>	6+3	15	1d4, 1d4, 1d8	12	11

38 +3 per round

800 gp

	<b>HD</b>	<b>AC</b>	<b>Atk</b>	<b>Move</b>	<b>Save</b>
<b>Yellow Mold</b>	-	-	1d6 + spores	-	-

120 gp

	<b>HD</b>	<b>AC</b>	<b>Atk</b>	<b>Move</b>	<b>Save</b>
<b>Skeletons</b>	1	11	1d4	12	17

2 2 6 7

120 gp

	<b>HD</b>	<b>AC</b>	<b>Atk</b>	<b>Move</b>	<b>Save</b>
<b>Spider</b>	1+1	11	1hp+ poison	9	17

3

120gp