

The Story of Potions

Original D&D	Holmes	Moldvay	Marsh/Cook	Advanced D&D
Delusion	Delusion	->	Delusion	Delusion
Diminution	Diminution	Diminution	<-	Diminution
ESP	-	-	-	ESP
Flying	Flying	->	Flying	Flying
Gaseous Form	Gaseous Form	Gaseous Form	<-	Gaseous Form
Giant Strength	Giant Strength	->	Giant Strength	Giant Strength
Growth	Growth	Growth	<-	Growth
Healing	Healing	Healing	<-	Healing
Invisibility	Invisibility	Invisibility	<-	Invisibility
Levitation	-	Levitation	<-	Levitation
Longevity	-	->	Longevity	Longevity
Polymorph Self	-	->	Polymorph Self	Polymorph Self
Speed	<i>Haste</i>	->	Speed	Speed
Greyhawk				
Animal Control	-	->	<i>Control Animal</i>	<i>Animal Control</i>
Clairaudience	-	->	Clairaudience	Clairaudience
Clairvoyance	-	->	Clairvoyance	Clairvoyance
Dragon Control	-	->	<i>Control Dragon</i>	<i>Dragon Control</i>
Extra-Healing	-	-	-	Extra-Healing
Fire Resistance (F)	-	->	Fire Resistance	Fire Resistance
Giant Control	-	->	<i>Control Giant</i>	<i>Giant Control</i>
Heroism (F)	-	->	Heroism	Heroism
Human Control	-	->	<i>Control Human</i>	<i>Human Control</i>
Invulnerability (F)	-	-	Invulnerability	Invulnerability
Plant Control	-	->	<i>Control Plant</i>	<i>Plant Control</i>
Poison	Poison	Poison	<-	Poison
Super-heroism (F)	-	-	-	Super-heroism
Treasure Finding	-	->	Treasure Finding	Treasure Finding
Undead Control	-	->	<i>Control Undead</i>	<i>Undead Control</i>
				Climbing
				Love
				Persuasiveness
				Sweet Water
				Water Breathing